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INTRODUCTION

Hello and thank you for purchasing 10 Easy Card Tricks eBook! This is a collection of my favorite beginner card tricks. Most of the tricks are self working and require little to no sleight of hand. Each trick has a performance video, tutorial video, and written descriptions. All videos are HD 1080p. Practice before performing and have fun! I highly recommend using **Bicycle Standard Index cards**.

VOCABULARY

- 1. SPECTATOR the person you are performing a trick to; audience member
- 2. **KEY CARD** a secret card known only to you that is used to find a spectator's card.
- 3. FACE UP the side of the card that shows a face like a King or a number card
- **4. FACE DOWN** the side of a card that is the same for every card, the back design.
- **5. DEAL** transferring 1+ cards from the deck or packet into a pile.
- 6. CUT picking up (1-51) from the top of the deck and placing them aside.
- 7. COMPLETING THE CUT taking the rest of the deck placing it on top of the cut cards.



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LOST AND FOUND



EFFECT

Spectator picks a card, memorizes it, puts it on top of the deck, cuts the deck, and completes the cut. Magician takes the deck, spreads the cards face up, and reveals the spectator's card.

SETUP

Discreetly glance at and memorize the bottom card of the deck. This your **key card**.

SECRET

The spectator can select any card except the bottom card. If they happen to take the bottom card, secretly glance at and memorize the next bottom card of the deck. Good times to sneak a look are when you're pulling the deck out of the box or when the spectator is looking at their selected card. The spectator places their card on top of the deck, cuts the deck, and completes the cut. When this process happens, your key card goes on top of their card. As you are going through the cards face up, simply look for your key card, and their card will be on top of it.

BONUS

There are two other ways you can reveal the spectator's selected card. First, deal the cards face up one by one until you see your key card. The next card you deal will be the spectator's card **VIDEO 1 **

Second, deal until you see your key card, deal the next card (which will be the spectator's card), keep track of their card, then deal a few more cards. Tell the spectator that the next card you turn over will be their card. The spectator will likely think you are referring to the next card in line on top of the deck. Instead, simply turn their card face down ** VIDEO 2 **

BOTTOM FORCE





EFFECT

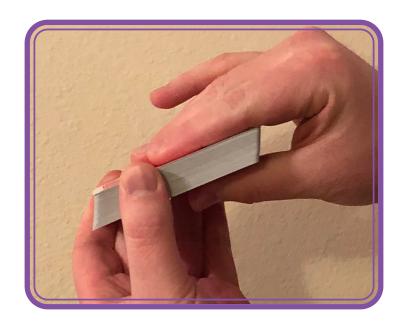
Magician peels cards from the top of deck asking a spectator to say "stop" at any time. Where the spectator says stop, the magician cuts the deck there and the spectator memorizes that card. Spectator shuffles deck. Magician finds the card.

SETUP

Discreetly glance at and memorize the bottom card of the deck. This your **key card**.

SECRET

Hold the deck as shown below. Peel cards towards you using your pointer and middle fingers of the top hand until the spectators says "stop". When they say stop, your thumb pulls the bottom card towards you from the bottom of the deck as your pointer and middle fingers pull the top part of the deck towards you. It should look like you are simply cutting the deck where they said stop, but really you have slid the bottom card to force that card. The rest of the presentation is up to you. They can shuffle it. You can shuffle it. Then just simply locate the bottom card.



SWEET 16





EFFECT

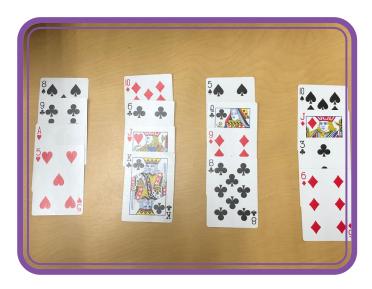
16 cards are presented, the spectator picks one card, and memorizes it. The 16 cards are mixed. The 16 cards are dealt face up into a 4x4 grid and the spectator points to the column that their card is in. This process is repeated one more time. The cards are now dealt face down into groups of 4. Through an elimination process, the last card remaining is the selected card.

SETUP

None!

SECRET

- 1. Remove any 16 cards from the deck
- 2. Spectator picks 1 card, memorizes it, returns to the packet, and shuffles.
- 3. Deal the cards face up into a 4x4 grid, as shown, dealing left to right, top to bottom.
- 4. Ask the spectator to point to the column that their card is in.
- 5. Square up each column
- 6. Keep the column they selected on the bottom and place the remaining packets on top.
- 7. Turn the entire pile of 16 cards over so they are face down.
- 8. Repeat steps 3 through 7



Steps 1 - 4 shown above

SWEET 16 - CONT.

9. Deal the cards into 4 groups (as shown below) keeping track of their card.



Steps 9 -14 shown above

- 10. Spectator selects two of the groups. If their card is in one of those two groups, keep them on the table, and discard the other two.
- 11. If their card is not in one of those two piles, discard those two piles.
- 12. Now you have 1 group of 4 cards remaining and the same process starts over. Spectator selects 2 cards. If they select their card as one of the two, keep the 2 cards on the table, otherwise discard them.
- 13. Ask them to choose one more card. If it's theirs, flip it over, if not, discard it.
- 14. The spectator thinks they narrowed down the options to magically get to their card, but really, you forced the outcome.

HOCUS POCUS





EFFECT

21 cards are shown face up and the spectator selects one card in their mind. The cards are dealt into a 3x7 grid and the spectator points to the column that their card is in. This process is repeated two more times. The magician spells **H-O-C-U-S-P-O-C-U-S**, and the next card is the selected card.

SETUP

None!

SECRET

- 1. Remove any 21 cards from the deck.
- 2. Spectator to picks and memorizes one card
- 3. Deal left to right into 3 columns of 7 cards each as shown, dealing left to right, top to bottom.
- 4. Spectator points to the column their card is in.
- 5. Square up each column as shown
- 6. Put the columns back together making sure the spectator's column goes in the middle of the 3.
- 7. Turn the entire pile of 21 cards over so they are face down.
- 8. Repeat steps 3 through 7 two more times.





- 9. If you did everything correctly, their card should be 11th from the top (face down).
- 10. Spell the words "HocusPocus", by dealing the cards face down one by one onto the table saying each letter as you deal a card. Flip over the next (11th) card and it will be their selected card. 06

UPSIDE DOWN





EFFECT

Spectator selects a card, returns it anywhere face down into the squared up deck. Magician puts deck behind back saying they will flip over spectator's card. Magician brings deck to front, spreads cards, spectator's card is face up while all the other cards are face down.

SETUP

Flip over the bottom card so it is face up amongst a deck of face down cards.

SECRET

Offer the spectator to pick a card. While the spectator is looking at their card, casually turn the entire deck upside down so the card that was just on the bottom is now on top. You can do this by simply dropping your hand to the side of your body. Another way is to offer that you don't want to look so you will turn your back to them. Then turn the deck over. Tell the spectator to slide their card anywhere in the deck. When they slide their card into the deck, they are actually putting their card face down into a face up deck, except for the top card.



Keep your thumb on top of the deck as shown. Tell the spectator you're going to put the deck behind your back and turn over one card. When you put the deck behind your back, simply flip over the card that is touching your thumb. Bring the deck front, spread the cards and reveal their card as the opposite direction as the rest.

FIVE AWAY





EFFECT

Spectator selects a card, places it on top, cuts the deck, and completes the cut. Magician takes the deck and puts it behind their back and flips over one card. Magician brings card back to view, fans the cards to reveal one face up card, but it is incorrect. The spectators says it's not their card. Then the magician counts 5 cards to reveal the spectator's card. Added bonus, the 4 cards in between are the 4 aces.

SETUP

Find any 5, and place it face up on the bottom of the deck. Find the 4 aces and place them face down on the bottom of the deck underneath the 5. See image below.



SECRET

Spectator picks a card (not from the bottom, spread the cards in a way that encourages a card to be chosen from the top or middle). Their card goes face down on top. Cut the deck. You just put the 5 and aces on top of their card. Snap your fingers and say you just made one card turn face up in the deck (or put the cards behind your back and say you are turning over their card, when actually you're doing nothing). Spread the cards and confidently reveal the 5 (which is not their card). Act confused. They act like maybe the 5 is meaningful and is trying to reveal something. Say what if their card is 5 cards away. Start counting cards UNDER the 5. The 5th card from the face up 5 will be their card. The 4 face down cards in between will be the 4 aces. 80

UNLIMITED CUTS



EFFECT

Spectator cuts the deck (and completes each cut) any number times. Spectator or magician deals the deck into 13 piles. Each pile magically contains a four of a kind (such as all Kings).

SETUP

Before starting, put the deck in order Ace - King four times, as shown below.



SECRET

Cut the deck and complete each cut any number of times. Make sure at least one card is cut. Deal 13 cards face down into 13 separate piles. Continue dealing the cards while staying in the same order each time. When finished, you should have 13 piles of 4 cards each. Each pile should have a four of a kind.

HIDE AND SEEK





EFFECT

A group of friends all named Jack are playing hide and go seek in a house. One Jack decides they will hide in the basement where it's dark. Another Jacks runs to the living room to hide behind the drapes. Another Jack runs to a bedroom under the bed. And the last Jacks hides in the bathroom behind the shower curtain. When they're all found, they reappear on top of the deck.

SETUP

See below.

SECRET

Remove the Jacks and 4 random cards from the deck. Fan the Jacks and put the 4 random cards behind, as shown. It should look like you are holding only four cards. Close the fan, and place all 8 cards face down on top of the deck. Go through the story as described above. It's really the 4 random cards being put throughout the deck; the Jacks never actually leave the top of the deck.



MAGIC ACES



EFFECT

Spectator cuts deck into 4 (somewhat equal) face down piles. Spectator takes 3 cards from a pile and places them on the bottom of that pile. Then 3 cards from the top of that pile go 1 on top of each other pile. Repeat 3 cards on bottom, 3 on top of others for remaining piles. Flip the top card of each pile, it will be the 4 Aces.

SETUP

Find the 4 Aces and put them face down on top of the deck.

SECRET

Spectator cuts deck into 4 (somewhat equal) face down piles. Keep track of where to top most pile ends up because that pile contains the aces. That pile has to be last. Instruct them to start with any of the other 3 piles. Spectator takes 3 cards from a pile and places them on the bottom of that pile. Then 3 cards from the top of that pile go 1 on top of each other pile. Repeat for all piles, making sure the ace pile is last. Flip the top card of each pile, it will be the 4 Aces.



WILL THE CARDS MATCH





EFFECT

5 cards are shown. If desired, they can even be signed by 5 spectators. Each card is torn in half making two piles. The magician spells W-I-L-L T-H-E C-A-R-D-S M-A-T-C-H, and the spectator has the option of changing which pile the word is being counted from at any time. At the end, all of the original 5 cards match their halves.

SFTUP

None!

SECRET

The cards are in fact torn, the secret is how you count them. You have to reverse the order of one of the piles. So 5 full cards are signed and torn in half. Pick up one of the two piles and count them 1-2-3-4-5, keeping them in order. Pick up the other pile, and count them 5-6-7-8-9-10 but reverse the order. As you count 5, deal the top card of the pile onto the table. Count 6, put it on top of 5, and so on. The rest of the trick works itself. Spectator selects one of the two piles to start with.

You start spelling WILL, by taking the top card of a pile and moving it to the bottom. At any point if the spectator says "change" or "switch", continue spelling from the other pile. After you finish spelling a word, take the top two cards from each pile and set them aside, facedown together. Repeat this process for THE, CARDS, and MATCH. The rest of the trick works itself. At the end, reveal all of the cards have found their matches.

ABOUT THE AUTHOR



I hope you enjoyed my 10 Easy Card Tricks ebook! I have been performing magic for over 20 years. My grandfather showed me my 1st card trick, HOCUS POCUS, and it began my journey in magic. I started by reading all the books on magic I could get my hands on from the library (no YouTube back then).

From there, I practiced everyday then started performing for family, friends, and school talent shows. I even started working as a children's birthday party magician while I was still in high school.

My stage name back then was The Great Kujini, a mix between Kujawa and Harry Houdini. In college, I performed a few stage shows called "Kuj Live". Today, I perform primarily for wedding receptions and corporate events.

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